

# Boogie, Blues & Ragtime

## 1. ANTONIO'S BOOGIE

ERIC J. HOVI  
Arr.: Rainer Mathiz

$\text{♩} = 108$   $\text{♩} = \text{♩}^3$

eyboard/  
lectronium

mf

mf

mf

mf

mf

mf

mf

mf

mf

H.H.

mf

Tambourine

mf

5

eyb./  
lec.

mf

mf

mf

mf

mf

mf

mf

mf

mf

mf

mf

mf

# 2. LUDWIG'S BOOGIE

♩ = 84

I *f*

II *f*

III *f*

Keyboard/  
Electronium *f* **Clarinet 8'** *mf*

V *f* *poco stacc.* *mf*

Bass *f*

Percussion I *f* 3 3 3 3 3TT 3 3 3 3

Percussion II Tambourine *f*

5 *mf*

I *mf*

II

Keyb./  
Elec.

V

3 *mf*

Perc. I *mf* 3 3 3 3

Perc. II *mf*

### 3. AMADEUS RAG

$\text{♩} = 88$

Musical score for measures 1-4 of '3. AMADEUS RAG'. The score is in 2/2 time with a tempo of quarter note = 88. It features five melodic staves (Flute 1, Flute 2, Flute 3, Flute 4, and Bassoon) and two percussion staves (Drum I and Drum II). The flute parts play a rhythmic melody with accents and slurs, while the bassoon and drums provide harmonic support. Dynamics are marked *f* (forte) throughout.

Musical score for measures 5-8 of '3. AMADEUS RAG'. The score continues with five melodic staves (Flute 1, Flute 2, Flute 3, Flute 4, and Bassoon) and two percussion staves (Drum I and Drum II). In measure 5, the dynamics change to *mp* (mezzo-piano). In measure 8, the dynamics change to *f* (forte). The flute parts continue their melodic line, and the bassoon and drums provide harmonic support. Dynamics are marked *mp* and *f* throughout.